

FABULA BRASILLIS

MEDIA KIT 2026

JRPGs • RPGs • Brazilian Portuguese Content



fabulabrasillis.com.br



ABOUT **FABULA BRASILLIS**

Fabula Brasillis is a Brazilian gaming website specializing in JRPGs and RPGs, producing news, guides, articles, special features, and audiovisual content in Brazilian Portuguese.

The project also incorporates the work previously carried out by **Eorzea Brasil**, a website active from 2014 to 2019 dedicated to producing content about **Final Fantasy XIV**. This integration preserves the editorial experience gained during that period while expanding our coverage to include different franchises, games, and publishers.

Our goal is to bring Brazilian players closer to the worlds they love by providing information, localized content in Brazilian Portuguese, and special features.

*“More than a gaming website,
a meeting place for those who love
experiencing great stories.”*



FOCUS ON JRPGs AND RPGs



INDEPENDENT AND SPECIALIZED
GAMING WEBSITE



CONTENT IN BRAZILIAN
PORTUGUESE



MADE FOR THE COMMUNITY

WHAT WE PRODUCE

Examples of content published by Fabula Brasillis.

INDEPENDENT TRANSLATIONS OF OFFICIAL MATERIALS



TRANSLATION

We produce independent translations of official materials not yet available in Brazilian Portuguese, always based on content published by the brands themselves. When an official localization is available, we preserve its terminology and localization choices. We also provide video subtitling and graphic editing, including karaoke-style effects for musical content.

ORIGINAL CONTENT CREATION



EDITORIAL

We create original content, including articles, reviews, analyses, and special features developed through research and reporting, with language tailored to Brazilian audiences. All content is produced in-house, with a focus on information, context, and the gaming experience while preserving the identity of Fabula Brasillis.

DEDICATED GAME PAGES

We create **dedicated pages** that bring together **comprehensive information about individual titles** in one place. In addition to sections covering story, characters, classes, equipment, items, bestiaries, and maps, these pages may include image galleries, trailers subtitled in Brazilian Portuguese, and special sections designed to highlight game systems, events, releases, and other relevant content. The examples shown reflect titles currently covered by Fabula Brasillis. The same editorial structure can be applied to different games and franchises.



Final Fantasy é um RPG desenvolvido e publicado pela Square, lançado originalmente em 1987 para o Famicom no Japão. Dirigido por **Hironobu Sakaguchi**, produzido por **Masafumi Miyamoto** e com trilha sonora composta por **Nobuo Uematsu**, o título deu início à série Final Fantasy. Desde seu lançamento, recebeu diversas adaptações e relançamentos para diferentes plataformas, alguns deles trazendo

-  HISTÓRIA
-  DETONADO
-  CONQUISTAS
-  PERSONAGENS
-  CLASSES
-  MAGIAS
-  EQUIPAMENTOS
-  ITENS
-  BESTIÁRIO
-  MAPA

Série FINAL FANTASY

FINAL FANTASY
FINAL FANTASY II
FINAL FANTASY III
FINAL FANTASY IV
FINAL FANTASY V
FINAL FANTASY VI
FINAL FANTASY VII
FINAL FANTASY VIII
FINAL FANTASY IX
FINAL FANTASY X

BESTIÁRIO

O mundo de **Final Fantasy I** é habitado por uma grande variedade de monstros. Neste bestiário, você encontrará informações sobre cada inimigo, incluindo seus atributos, fraquezas, resistências e os locais onde podem ser encontrados.

Confira abaixo a lista completa de monstros de **Final Fantasy I (Pixel Remaster)**:

Monstro	Informações
	PV: 8
	Ataque: 4
	Defesa: 4
	Defesa Mágica: 16
	Precisão: 2
	Agilidade: 3
	Intelecto: 1
	Evasão: 6
	Fraqueza: Nenhum(a)
	Resistência: Nenhum(a)
	Imunidade: Nenhum(a)
	Localização: Arredores de Cornéila, Templo do Caos, Arredores do Templo do Caos, Arredores de Pravoka, Caverna da Terra



-  HISTÓRIA
-  DETONADO
-  CONQUISTAS
-  PERSONAGENS
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-  MAPA

Série FINAL FANTASY

FINAL FANTASY
FINAL FANTASY II
FINAL FANTASY III

ENGAGING WITH THE COMMUNITY

Our team strives to maintain an active and close relationship with the gaming community by participating in events, podcasts, recordings, and other gaming-related initiatives. We are also always open to collaborations, interviews, special projects, and partnerships with creators, communities, developers, and media outlets that share similar interests.



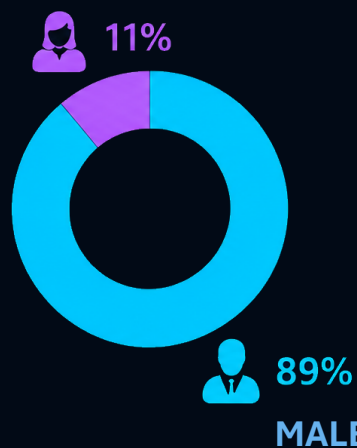
OUR AUDIENCE

We have published more than **240 posts**, including news, features, and informational content, as well as developed more than **50 dedicated pages** featuring guides, special information, and materials translated into Brazilian Portuguese.*

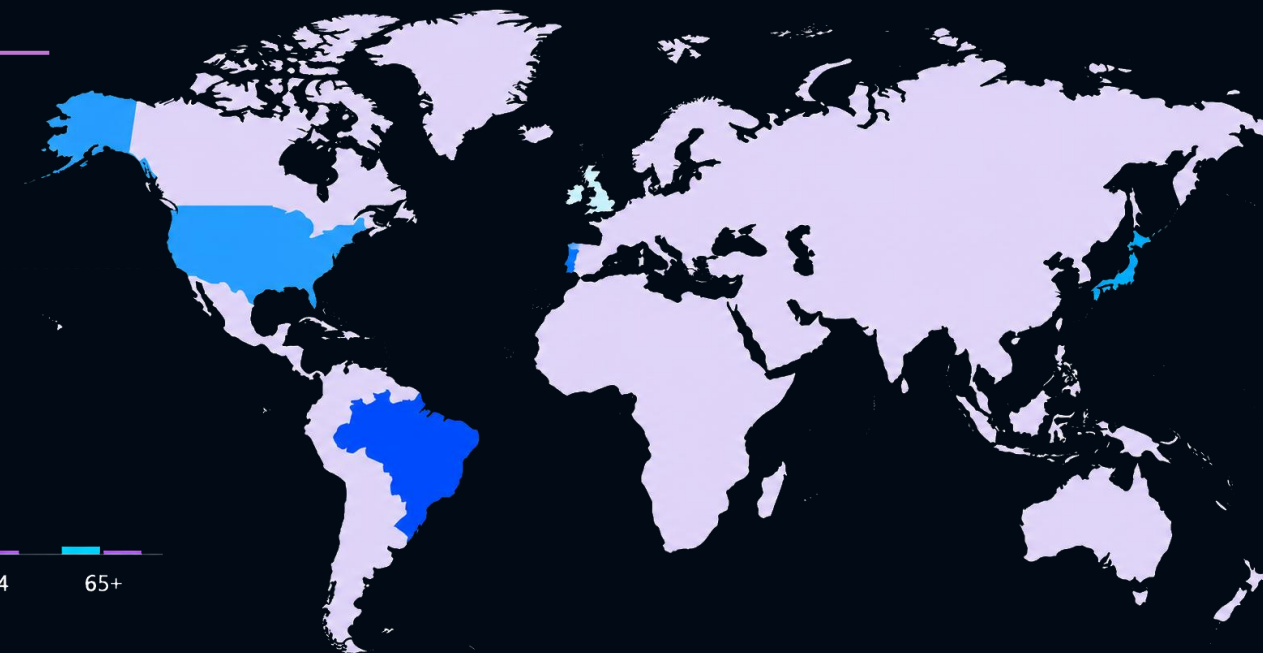
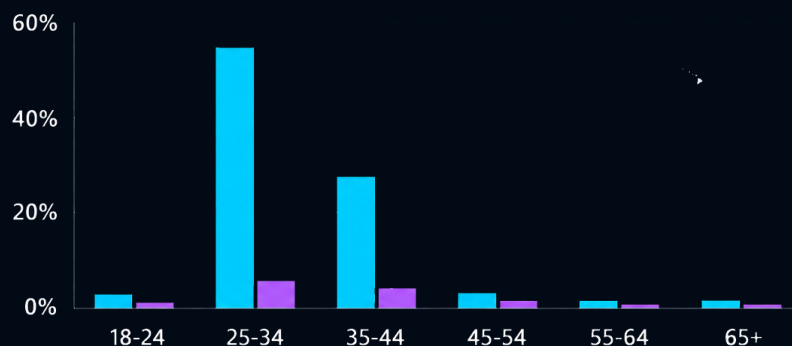
Our audience is predominantly adult, with the largest concentration among readers aged 25 to 44. Most of our audience is based in **Brazil**, while we also reach readers in countries such as **Japan, Portugal, the United States**, and the **United Kingdom**. Within Brazil, our audience is particularly concentrated in cities such as **São Paulo, Rio de Janeiro, Fortaleza, Curitiba, and Recife**.

AUDIENCE PROFILE

FEMALE



AGE GROUP



*Audience data shown refers to the period prior to the website's redesign. Some content is still undergoing updates and reconstruction.

OUR ECOSYSTEM

Where we publish, communicate, and share our content.

Fabula Brasillis is our main platform for creating and publishing content, with frequent updates including news, guides, articles, reviews, translations, dedicated game pages, and special features related to the titles and franchises we cover.

Our social media channels are used to **promote** new content from the website, **share** news and updates, and maintain a close connection with our community.

On YouTube, we primarily publish **trailers and videos subtitled in Brazilian Portuguese**, along with other audiovisual content related to the games we cover, helping make materials that were previously unavailable in our language more accessible to Brazilian audiences.



SITE

<https://fabulabrasillis.com.br/>



INSTAGRAM

<https://www.instagram.com/fabulabrasillis/>



FACEBOOK

<https://www.facebook.com/fabulabrasillis/>



X / TWITTER

<https://x.com/fabulabrasillis>



YOUTUBE

<https://www.youtube.com/@fabulabrasillis>

OUR TEAM

Here is a little about the team that brings Fabula Brasillis to life.



Diego Lessa (Virage Detoldev)

diego.lessa@fabulabrasillis.com.br

Founder of Fabula Brasillis, with more than 7 years of experience in the game localization industry, including translation, localization coordination, subtitling, dubbing adaptation, and LQA. At Fabula Brasillis, he focuses on news and guide production, content localization, and the platform's visual development.



Dennys Gregory (Kilyk Elenyak)

dennys.gregory@fabulabrasillis.com.br

With more than 8 years of experience in game translation, he has extensive expertise in localization and content production. At Fabula Brasillis, he is primarily responsible for audiovisual production and subtitling, while also contributing to the platform's visual and editorial development.

GET IN TOUCH WITH FABULA BRASILLIS

We are open to **collaborations, advertising opportunities, campaigns, interviews, event coverage**, and **partnerships with creators, developers, publishers**, and **other media outlets**. If you have a project, upcoming release, or idea that could connect with the Fabula Brasillis community, get in touch with us to discuss partnership opportunities and possible formats.



CONTACT US THROUGH OUR WEBSITE

<https://fabulabrasillis.com.br/paginas-sociais/contact/>



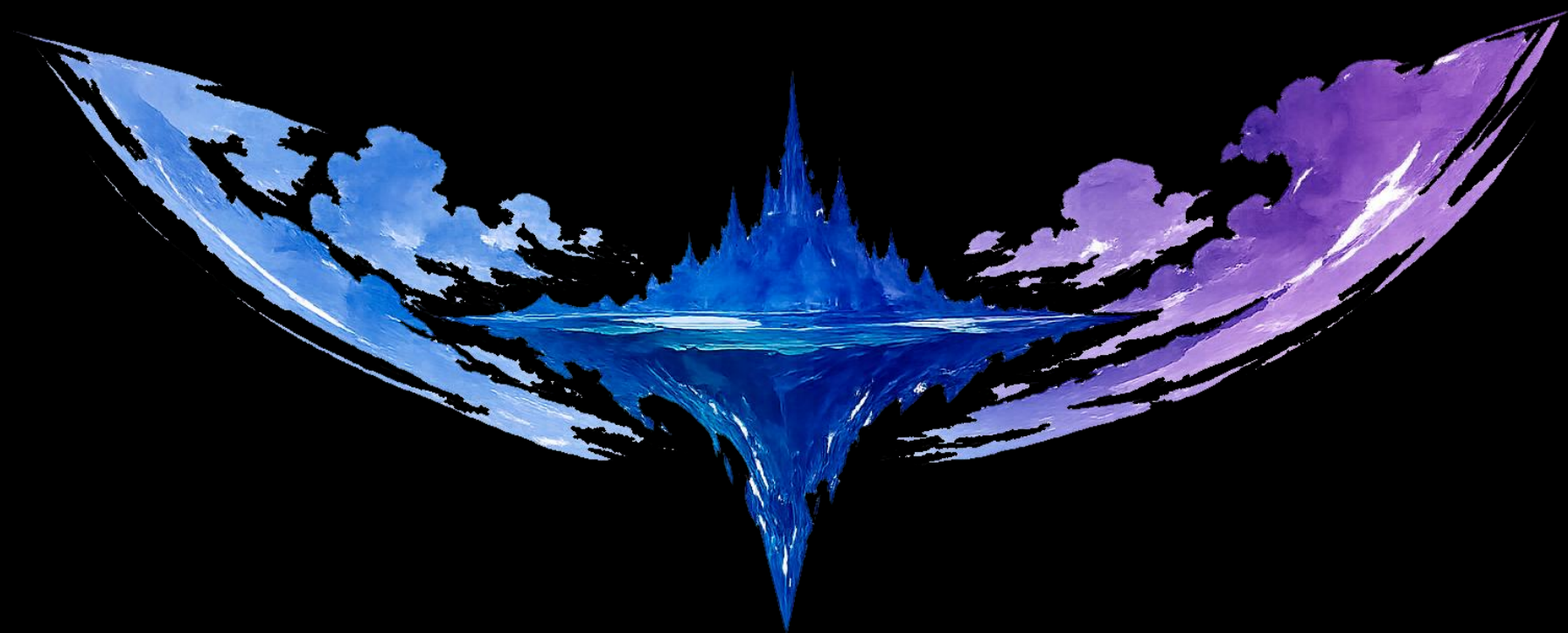
CONTACT US BY EMAIL

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VISIT OUR WEBSITE



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